LEARNING EXPERIENCE OVERVIEW

JA Our Families®

- Financial Literacy
- Work and Career Readiness
- Entrepreneurial Mindset



As part of a K-5 learning suite designed to develop durable competencies and intrinsic motivation, *JA Our Families* introduces first graders to the roles and responsibilities of family members and how families are the building blocks of a community, working together to meet people's needs and wants. Students learn about the importance of jobs, money, and decision-making through stories, engaging discussion, and hands-on activities, connecting students' own family experiences to larger ideas of responsibility and teamwork. This learning experience encourages curiosity, builds empathy, and helps children recognize the value of their own role in supporting and caring for others.

This learning experience is designed for first-grade students. It includes five 30-minute sessions, with optional digital assets offered throughout, and a take-home page to encourage student and family engagement.

Concepts: banks, chores, families, goods and services, invention, jobs, making choices, needs and wants, problem, resilience, responsibility, saving, skills, solution, spending, workers

Skills: designing and building with manipulatives, differentiation, following written and verbal instructions, identifying challenges and problems, listening, making choices, map reading, matching, number order, problem-solving, rhythmic movement, role play, taking turns, working in pairs and small groups, written and verbal communication

LEARNING EXPERIENCE HIGHLIGHTS

- Five 30-minute sessions for volunteer or educator delivery
- First-grade appropriate content in financial literacy, work & career readiness topics, and entrepreneurial mindset
- Experiential, engaging in-class activities that support learning objectives, including individual, pair, and group collaborative combinations to increase cooperation and meet many skill sets
- Activities include imagination and role-play opportunities, matching with stickers, inventing and building with manipulatives, map skills, and games
- Illustrated Adventures of Jade and Jack Storybooks begin each session to create an engaging, consistent framework and tie in to session topics
- School-to-home activities extend the lessons from the classroom to students' families and their own communities

Junior Achievement™

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JA Our Families

CURRICULUM OUTLINE

Session	Overview Students:	Objective Students will be able to:	Activities Students:
SESSION ONE **Family Helpers**	• Discover various tasks and responsibilities in families. • Act out different ways to help and respond when an unexpected event happens. • Think of everyday jobs they can do to help their families.	• Identify their own contributions to their families. • Recognize how all family members contribute to a family.	• Listen and respond to silly mishap scenarios during a role-play activity. • Act out ways to help their families at home.
SESSION TWO **Decision Makers**	• Identify the difference between needs and wants in an engaging sticker activity. • Begin to understand how families make spending choices based on needs, wants, and available resources.	• Differentiate between needs and wants. • Explain how families make choices because they can't have everything they want.	• Move with the music of a thematic song. • Practice choosing between needs and wants while packing for a family outing. • Place stickers in their backpack that represent needs and wants.
SESSION THREE **Problem Solvers**	• Design and create new tools to solve common family or school challenges. • Learn how innovation can improve family life through a STEM-focused session that encourages entrepreneurial thinking.	• Identify a problem they see at home or school. • Design and build an innovative tool to help solve a problem. • Explain how an invention helps others.	• Use a three-step design process: find, think, and build. • Design a tool to solve a real-life problem. • Use materials to build the tool.
SESSION FOUR **Savers and Spenders**	• Explore how money moves from one place to another within a community. • Locate stores, banks, and other locations where families save and spend using a colorful map.	• Explain how families spend money to get what they want and need. • Identify places where families use money. • Demonstrate ways families can make choices to save money for the future.	• Find buildings on a community map where families save and spend money. • Identify locations while placing stickers in numeric order on the map in their Learning Log (in response to scenarios).
SESSION FIVE **Jobs and Workers**	• Learn how various workers in the community help to meet families' needs and wants. • Match workers with the goods and services they provide using a memory-card game. • Explore the skills and knowledge different jobs require.	• Match jobs to the goods and services families use. • Describe skills needed for different jobs.	• Play a matching game in small groups. • Match workers to goods and services they provide.