LEARNING EXPERIENCE BRIEF

# JA It's My Future® 3.0

▶ Work and Career Readiness



*JA It's My Future* offers middle school students practical information to help prepare them for the working world. The learning experience consists of six 45-minute sessions led by a volunteer. Civic connections and AI literacy options are woven throughout each of the six sessions.

## LEARNING EXPERIENCE OBJECTIVES

After participating in the learning experience, students will be able to:

- Assess their own strengths and interests.
- Develop the job-hunting skills needed to earn a job.
- Research potential careers.
- Create a basic resume.
- Recognize appropriate behavior for an interview.
- Identify transferable skills they possess and those they want to improve.
- Assess how their chosen careers can benefit their local communities.

Join Junior Achievement's national network of volunteers and help students in your community connect the dots between what they learn in school and the "business of life"—work readiness, entrepreneurship, and financial literacy.

## LEARNING EXPERIENCE HIGHLIGHTS

- Six 45-minute sessions
- Optional additional opportunities provided to expand student learning on session topics
- Mix of hands-on and digital resources engage student in experiential learning
- Work readiness content tailored specifically for middle school students, with civics connections and AI literacy woven throughout

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# JA It's My Future

## CURRICULUM OUTLINE

### 1 Session One: My Purpose

Students are introduced to the world of work and consider their potential purpose within it. Students identify their strengths, explore civic virtues, and examine how these intersect to benefit their community.

### 2 Session Two: Career Paths and Clusters

Students are introduced to the 14 career clusters and the pathways through them. They take a career interest survey and learn about potential jobs within their preferred clusters. They share job information with other members of the class and discuss the importance of all jobs within a community.

### 3 Session Three: Bright Outlook Careers

Students learn about the importance of being aware of which fields are growing and which are declining when making decisions about their own careers. They play a game that introduces information about high-growth fields.

### 4 Session Four: Career Mapping

Students see how early experiences can build transferable skills that contribute to future job success. They look at the lives of celebrities, focusing on the life experiences that led to their success. They learn about career maps by examining a sample and then create their own.

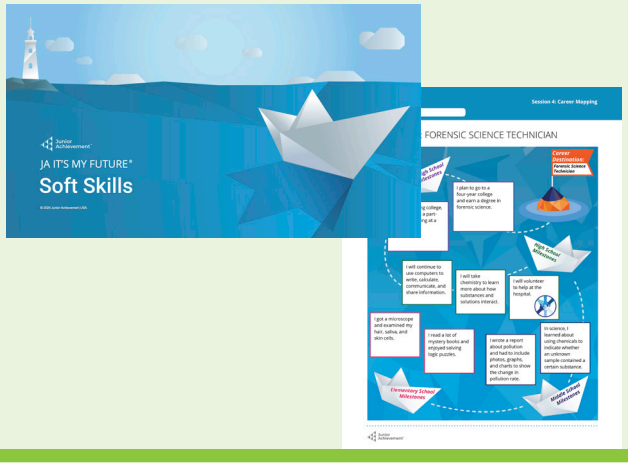
### 5 Session Five: On the Hunt

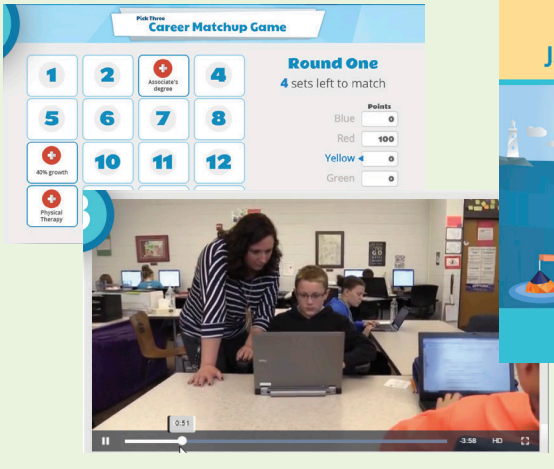
Students are introduced to the basics of looking, applying, and interviewing for a job. They play a game in which they must identify two truths and a myth about the job search process. They learn the fundamentals of creating a resume.

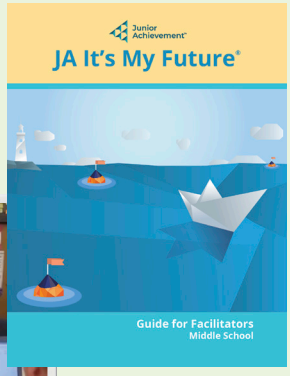
### 6 Session Six: Transferable Skills

Students learn why transferable skills are essential for getting and keeping a job. Students complete a transferable skills self-evaluation to determine which skills they already have and which they can work toward. They role-play a community meeting to practice transferable skills, deliberation, and civic virtues.

Visit https://connect.ja.org/, JA Connect® Resource Guide https://data.ja.org/s/DQkAAA, and https://career.ja.org/ for additional resources.




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